



Kunnskap for en bedre verden

TTM4175 – Week 35

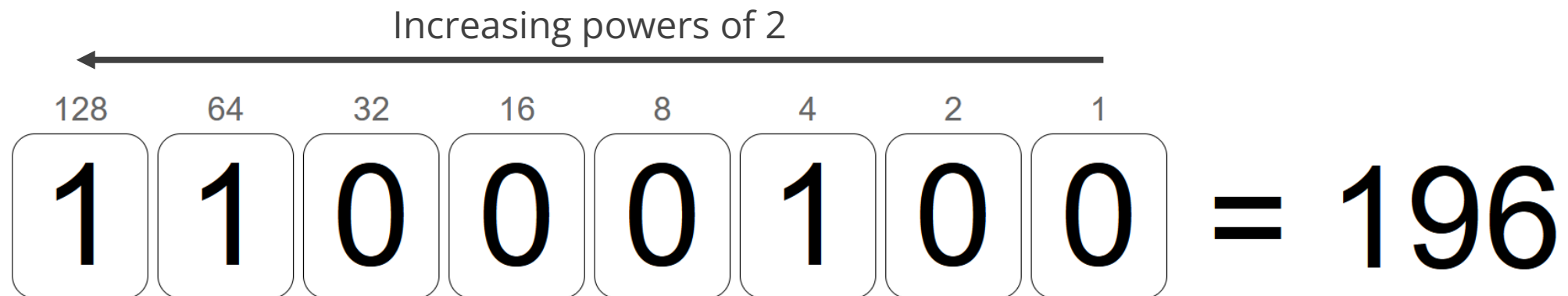
Net 1 – IP Addresses and Binary Representation, Routing

Goals – Week 35

- Understand and apply basic **binary arithmetic**
- Understand **IP addresses** and **subnets**
- Create and configure **Local Area Networks (LANs)**
- Use basic **Linux commands** for managing
 - IP addresses (IPv4 and IPv6)
 - IP subnets and masks

Recap – Binary

- Number system that uses only **binary digits** 0 and 1
- Common grouping: 8 bits = 1 octet = 1 byte
 - Possible values from 0 (0000 0000) to 255 (1111 1111)
- Given n bits, we can represent 2^n numbers
 - 8 bits → 256 numbers, 32 bits → 4 294 967 296 numbers



Binary Arithmetic – AND Operator

- Defined via truth table

a	b	a AND b
0	0	0
0	1	0
1	0	0
1	1	1

Expression	Value
x_1	1011 0111
x_2	1111 1100
$x_1 \text{ AND } x_2$	1011 0100

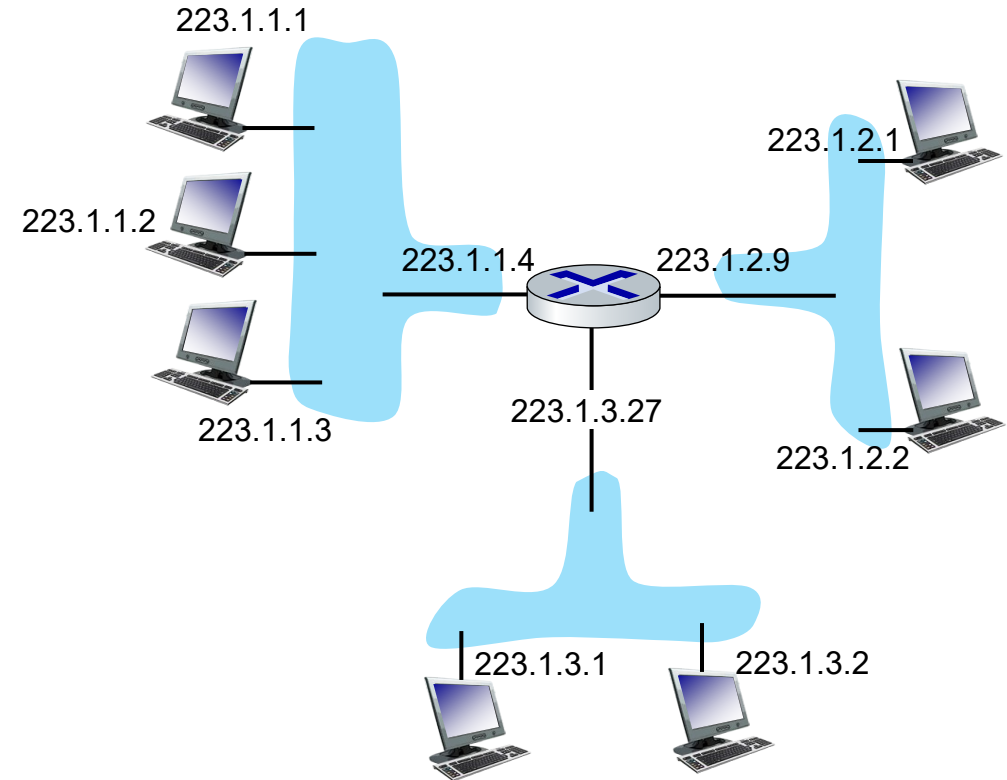
Bit-mask to extract
first 6 bits of x_1



- Often used in programming to check multiple conditions
- Bit-wise application to a pair of same-length bit strings allows extracting sub-strings

IP Addressing

- **IP address:** 32-bit identifier associated with each host or router *interface*
- **Interface:** connection between host/router and physical link
 - Routers typically have multiple interfaces
 - Host typically has one or two interfaces (e.g., wired, wireless)



Dotted-decimal IP address notation

223.1.1.1 = 11011111 00000001 00000001 00000001

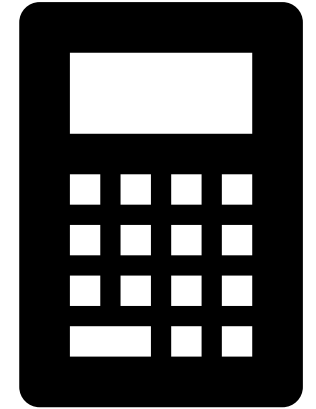
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 223 1 1 1

Binary, IP – Exercise

1. Convert 172 . 16 . 254 . 35 to binary
2. Construct a bit mask to extract the **first 24** bits from the result
3. Apply the mask to the address in 1.
4. Convert the bit mask and the result back to dotted decimal

} Check
slide 11



10:00

<https://www.advanced-ict.info/interactive/binary.html>

<https://www.rapidtables.com/calc/math/binary-calculator.html> - ! note: use and(&) and not add(+)

Subnets

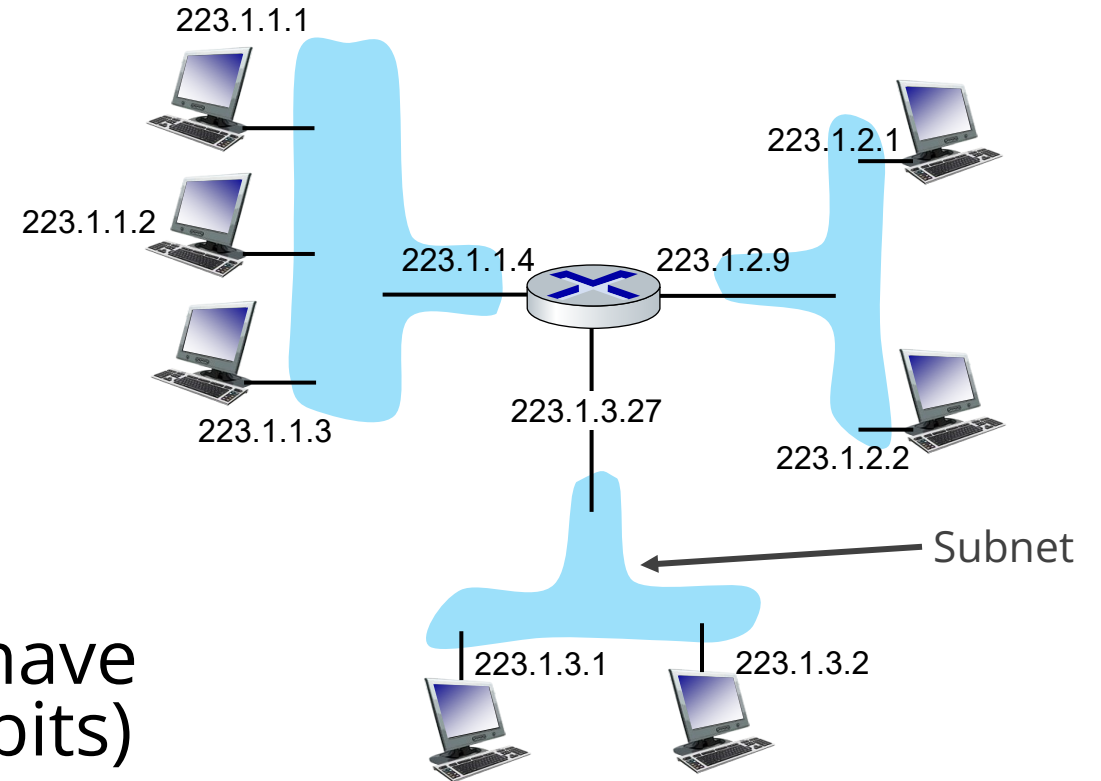
■ *What's a subnet?*

- Device interfaces that can physically reach each other **without passing through an intervening router**

■ IP addresses have structure

- **Subnet part:** devices in a subnet have common high order bits (=first n bits)
- **Host part: remaining** low order bits (=remaining $32 - n$ bits)

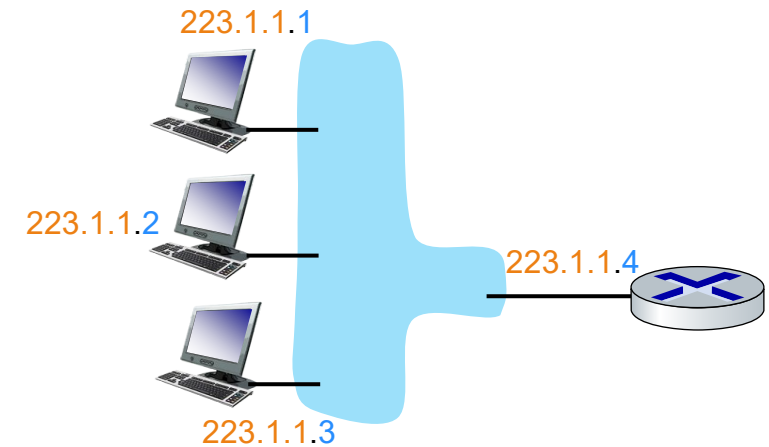
➔ Organization, security, manageability



Network with 3 subnets

Subnets

- IP addresses have structure
 - **Subnet part:** devices in a subnet have common high order bits (=first n bits)
 - **Host part:** remaining low order bits (=remaining $32 - n$ bits)
- Subnet mask defines a subnet, determining the size and IP address range of the subnet
 - Here: IP 223.1.1.1 and mask 255.255.255.0
 - Common notation
 - 223.1.1.0/24 to refer to the subnet
 - 223.1.1.1/24 to refer to the IP address



First 24 bits are ones

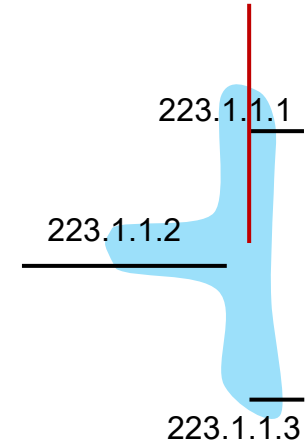
Subnets – Example

- 223.1.1.0/24
- 11011111 00000001 00000001 00000000
- Subnet part, host part
- Available addresses in subnet

Length of subnet part

- 11011111 00000001 00000001 00000000
- 11011111 00000001 00000001 00000001
- ...
- 11011111 00000001 00000001 11111110
- 11011111 00000001 00000001 11111111

subnet 223.1.1.0/24



Special reserved addresses (network address, broadcast address) that **can't** be assigned to an interface

Subnets – Exercise

10:00

- Given the subnet 172.31.207.109/24,
 1. Determine the first / last address in the subnet
 2. Determine the number of addresses in the subnet
 3. How do the answers to 1 and 2 change in case of a /20 subnet?

Private Subnets

- Best practice to use subnets from these ranges when setting up local networks – RFC 1918 <https://datatracker.ietf.org/doc/html/rfc1918>
 - 10.0.0.0
 - Subnet Mask 255.0.0.0 (/8)
 - 172.16.0.0
 - Subnet Mask 255.240.0.0 (/12)
 - 192.168.0.0
 - Subnet Mask 255.255.0.0 (/16)
- Longer masks commonly used, e.g., 192.168.1.0/24

Remember: The first and last address of a subnet are reserved!

Lab Program Today

- Create your own local network in GNS3
- Learn how to use the CLI to
 - Get interface information
 - Set IP addresses
 - Check connectivity using ping
- Explore subnet masks



Next Week: Networking Lab II

- Topics: ports, layers, client-server arch., web servers
- Goals
 - Recognize the importance of ports in networking
 - Understand how computer networking is organized into protocol layers
 - Get familiar with the popular client-server architecture for network-based services and see it applied with a web server
- Preparation material & BB announcement on Monday
- ! Remember the reflections after the lab